

RBT Behavior Reduction

FunPrep Cheat Sheet

4 FUNCTIONS

Attention, escape, access to tangibles, automatic (sensory). Every behavior serves at least one, and some serve more than one.

EXTINCTION

Stop delivering the reinforcer. Behavior gets worse before it gets better.

EXTINCTION BURST

Temporary increase in intensity or frequency. Expected. Do not give in.

DRO

Reinforce the ABSENCE of the problem behavior for a set time.

DRA

Reinforce an ALTERNATIVE behavior that serves the same function.

DRI

Reinforce a behavior INCOMPATIBLE with the problem behavior.

ANTECEDENT STRATEGIES

Change the environment before behavior happens. Easiest win.